

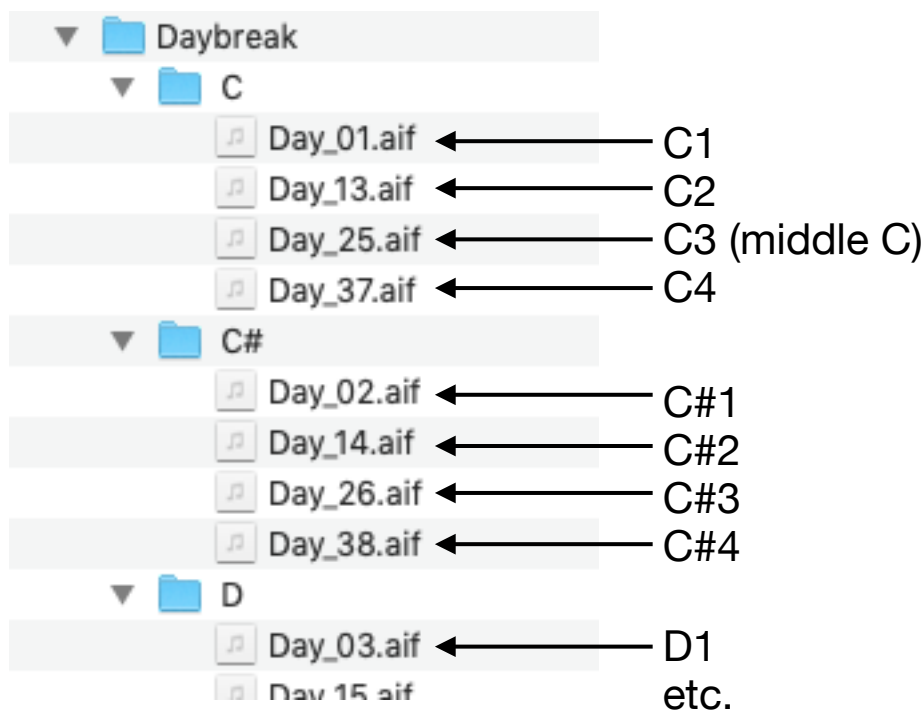
Lebenslieder

Materials for electronics

Samples are triggered using a 5 octave MIDI keyboard, with C1 (note 38) as the lowest note.

Three folders, one for each movement, contain samples for playback according to numbered cues in the score. Samples are organised in sub-folders according to which named note of the keyboard will trigger the cue, with each sample triggered by a different octave.

For example, in the movement 'Daybreak'...



A 'Live Set', which may be used with Ableton Live, is provided for convenience, but any suitable playback software may be used.

OPTIONAL SURTITLES

A Max patch is provided which can display surtitles on a screen, to coincide with the voice samples. The MIDI keyboard triggering the samples also triggers the Max patch, preferably on a separate computer.

Lebeslieder

Suggested loudspeaker arrangement

Samples are stereo, and should be played through a mixing desk, balancing the sampled sound with the ensemble to produce a seamless voice-orchestra mix. The voice samples should be clearly audible, but not be too prominent.

The loudspeakers should be arranged so as to create the impression of the voice samples originating from within the orchestra. Samples should be audible to the players. Foldback speakers may be required, depending on the hall. For larger halls, additional speakers may be appropriate.

